This is a list of links to the information that I gave to the local school when I was working to be able to get game-programming off the ground locally. All of the links should work, I've checked them as of this morning.

<https://www.parentingscience.com/board-games-for-kids.html>

 <https://guides.lib.campbell.edu/c.php?g=325978&p=2186688> (This is a book that I recommend, Libraries Got Game, that has a good deal of relevant information in it.)

<https://www.amazon.com/gp/product/B003VWC4Q2/?tag=article-boardgamegeek-20>  (Another book that highlights the importance of "play" in human life: Play: How it Shapes the Brain, Opens the Imagination, and Invigorates the Soul)

<https://esme.com/single-mom-lifestyles/kids-stuff/science-says-board-games-are-good-for-kids>

 <https://www.gameology.com.au/blogs/news/the-amazing-benefits-of-playing-board-games>

<https://blogs.libraries.indiana.edu/mediabeat/2014/05/27/why-gaming-is-important-in-academe-a-conversation-with-professor-shabnam-kavousian-ph-d-lecturer-and-mathematics-education-liaison-department-of-mathematics-indiana-university-bloomington/>

I'm also attaching an academic paper that I found useful.

Also, more recently, I had been pointed towards this site and added it to my list of resources on the importance of gaming, it might also be useful:

<https://www.schoollibraryjournal.com/?detailStory=bring-tabletop-role-playing-games-into-classroom-for-cross-curricular-educational-opportunities>

~ Jennifer Taylor